

BEFORE/AFTER SCHOOL STEM Clubs

STEM (Science - Technology - Engineering - Math)



Enrichment Programs

Asbury Elementary 2019—2020

Week Day	Time	Price
Fridays	3:15 — 4:15	\$92.50

Machine Madness



Starting September 13, 2019

Slimeology



Starting October 25, 2019

Pop! Bang! Fizz!



Starting January 17, 2020

Super Science
Smorgasbord



Starting March 6, 2020

Bristle Bots



Starting April 24, 2020

\$74

Visit www.ScienceMatters.tv
to reserve your spot today!

Registration deadline is one week before club starts

Multi-Club Discount

Register **one** child for 2 or more clubs at the same time and receive a \$2 discount per club!

Notice: If school is cancelled or dismissed early due to inclement weather, clubs will be cancelled and re-scheduled. In the event that we are unable to reschedule clubs cancelled due to inclement weather or other school cancellations, refunds will not be issued. In addition, if a student misses or skips a class, refund will not be issued.



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STEM Enrichment Programs



Spring into action with this club! Build a catapult and invent your own air-powered car as we learn the laws of motion. From skateboard parks to Merry-go-rounds, we'll learn how to harness the natural forces that make machines tick. So much physics fun it will make your head spin!

Slimey, Goopy, and Gross. FINALLY, a club all about SLIME. We will make all different kind of Non-Newtonian Fluids and explore the properties of matter. If you can squeeze it between your fingers and toes, we are going to make it. Floam, Sparkle Slime, and, of course, glow in the dark slime. It's a messy club made for the messiest of us all!



A little of this, a little of that, some wild reactions is where it's at! Make a slushy treat to eat and see Soda Slobber. We'll make water disappear and play with snow that never melts. Then - make some Slime that looks alive! You won't believe that our mixing fun can teach some science before it's done. With a Pop, or a Bang, or even some Fizz, you have become a chemistry whiz!

It's a Grab Bag of Science. Make a Science Matters Hopper that can jump 12 feet; create your own rock collection and explore the Rock Cycle; see a cloud in a bottle; become a Science Illusionist and use science to amaze your friends with science tricks. With a little of this and a little of that it's fun for everyone.



Mix science and imagination to design and build your very own motorized moving Bristle Bot. Make Art with a Drawbot. Join us to explore the science of circuits, electromagnetism and motion. Prepare your bots for drag racing and wrestling. Finally put all your knowledge to the test to engineer the perfect robot critter to take home.



Find us on
social media!

Register at:
www.ScienceMatters.tv

1-866-KIDZ FUN (1-866-543-9386)